#21-25 (until “and began to laugh, very softly.”)
- Parallelism—How does Bradbury use parallelism to create contrast?
- Contrast
- Foreshadowing
- Plot development—what new characters are introduced? What is their role/purpose?
- Character development—What does each character want? What is revealed about them?
- Symbolism
- Think about the scene with the Mechanical Hound, and the game the firemen play at the station. What do you make of that? Think about the comment Montag makes to Beatty about the Hound. What does that interaction reveal to you about both men?

#25-28 (until “Goodbye….”)
- Symbolism
- Syntax & punctuation—look closely at the first paragraph
- Character development—how have Montag & Clarisse’s interactions changed? Why do you think they have changed?
- Think about how Clarisse describes schools. What do you learn from her description?
- Think about how Clarisse describes other children her age. What do you learn from her description?

#29-32 (until “their mighty metal thunder!”)
- Symbolism—how does Bradbury relay Clarisse’s absence? Also, pay close attention to the descriptions of the firehouse (and the firemen): what do you make of that?
- Imagery
- Character development—How does Bradbury develop Montag’s character? How does he develop Beatty’s?
- Why would Bradbury tell you that Montag forgot his helmet? What is his purpose in including this detail?

#33-37 (until “all down the street.”)
- Allusions—what does the old woman say? What does it mean? For what purpose would Bradbury have her say it?
- Symbolism—how is the imagery different during this burning than it was during previous ones? What do those differences mean/represent? Why? Why is the old woman’s presence in the house significant? What do you think is the symbolism behind it?
- Plot development/foreshadowing—what happens during this incident? What could it lead to? What could it mean?

#37-39 (until “it was wet.”)
- Symbolism—what do you make of the names of characters so far? What do they mean/tell you about the characters?
- Character/plot development—how are things changing? Why? What might these changes mean?
- Imagery
Parallelism/repetition—look closely at the paragraph at the end of pg. 40 (it goes on to pg. 41). What effect does Bradbury create? For what purpose?

Symbolism—Emptiness; dandelion; walls; death; cold/heat; the “relatives”; the “living” room.

Character development—what do you make of the interactions between Montag and Mildred?

Contrast—where do you see contrast? What does it mean?

What do you make of Montag’s wish to open the window? Why doesn’t he do it?